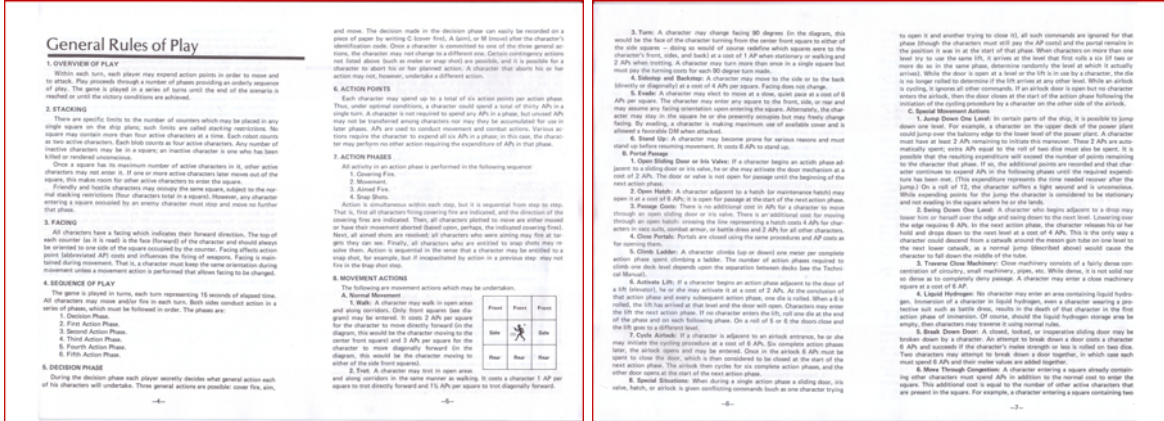


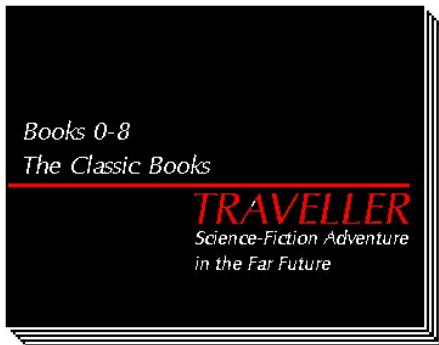
# Guide to Hardcover Classic Traveller Reprints

The hardcopy reprints are facsimile reprints (directly reprinted from existing books).  
Each is softcover binding.

Digest-sized pages from the original Little Black Books (page size = 5.5 wide by 8.5 high) are reprinted side-by-side two to a full-size page (11 wide by 8.5 high).



Books are bound in landscape format (FFE 021 and 022 are bound upright).



## FFE 001 The Books

- B00 Understanding Traveller. Freely distributed brochure..
- B00 The Traveller Book. The complete basic rules in one volume.
- B00 The Traveller Adventure. Epic adventure
- B00 Starter Traveller. Boxed introductory rules set
- B00 Introduction To Traveller
- B01 Characters and Combat
- B02 Starships.
- B03 Worlds and Adventures
- B04 Mercenary.
- B05 High Guard.
- B06 Scouts.
- B07 Merchant Prince.
- B08 Robots.



## FFE 002 The Supplements

- S01 1001 Characters.
- S02 Animal Encounters.
- S03 The Spinward Marches. Ultimately, the worlds of the Spinward Marches were mapped on the Spinward Marches Map.
- S04 Citizens of the Imperium.
- S05 Lightning Class Cruisers. Never sold individually; it was available only within Azhanti High Lightning.
- S06 76 Patrons.
- S07 Traders & Gunboats.
- S08 Library Data (A-M). Library Data proved too big to fit in only one Supplement.
- S09 Fighting Ships.
- S10 The Solomani Rim.
- S11 Library Data (N-Z).
- S12 Forms & Charts.
- S13 Veterans.
- SS1 Merchant Prince.
- SS2 Exotic Atmospheres.
- SS3 Missiles in Traveller.



## FFE 003 The Adventures

- A00 The Imperial Fringe. This introductory adventure was included in Deluxe Traveller.
- A00 Imperial Fringe Map.
- A01 The Kinunir.
- A02 Research Station Gamma.
- A03 Twilight's Peak.
- A04 Leviathan.
- A05 Trillion Credit Squadron.
- A06 Expedition to Zhodane.
- A07 Broadsword.
- A08 Prison Planet.
- A09 Nomads of the World Ocean.
- A10 Safari Ship.
- A11 Murder on Arcturus Station.
- A12 Secret of the Ancients.
- A13 Signal GK.



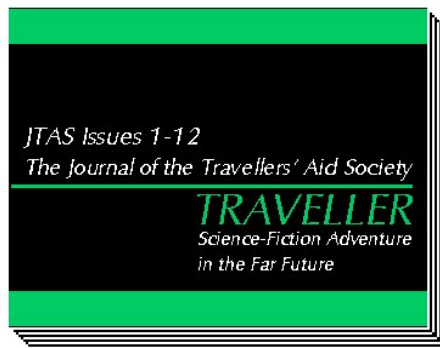
## FFE 004 The Double Adventures

- D01 Shadows.
- D01 Annic Nova.
- D02 Mission On Mithril.
- D02 Across The Bright Face.
- D03 Death Station.
- D03 Argon Gambit.
- D04 Marooned.
- D04 Marooned Alone.
- D05 Chamax Plague.
- D05 Horde.
- D06 Night of Conquest.
- D06 Divine Intervention.



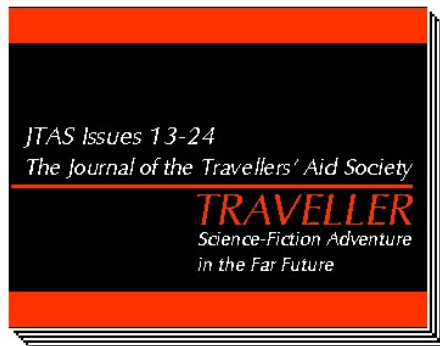
## FFE 005 The Games

- G00 Imperium.
- G01 Mayday. -Rules. -Maps and Counters.
- G02 Snapshot. -Rules. -Counters and Maps. -Maps.
- G03 Azhanti High Lightning. -Rules. -Deck Plans. -Counters and Charts.
- G04 Fifth Frontier War.
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- G06 Dark Nebula. -Rules and Charts. -Maps and Counters.
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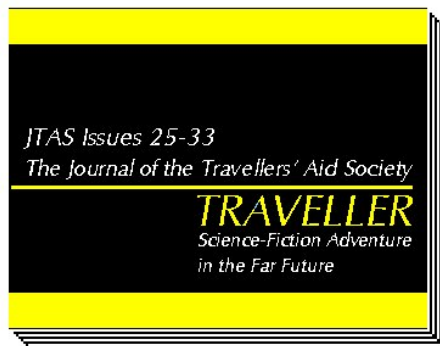
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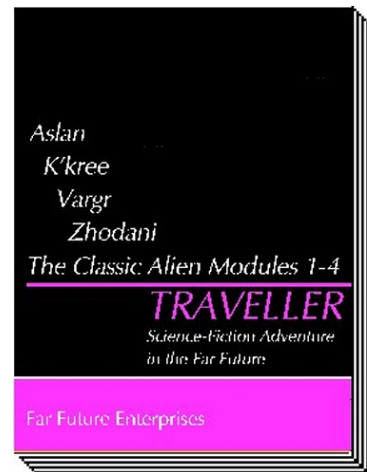
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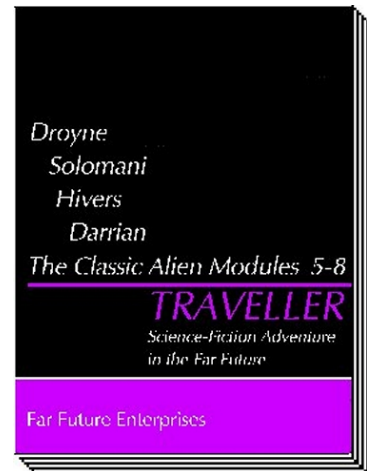
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## FFE 021 Aliens 1-4

- AM1 Aslan.
- AM2 K'kree.
- AM3 Vargr.
- AM4 Zhodani.



## FFE 022 Aliens 5-8

- AM5 Droyne.
- AM6 Solomani.
- AM7 Hivers.
- AM8 Darrians.

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